

Not Mapped Investments Survey

4/7/06: Sacramento Business Journal

(1 = lowest priority, 4 = highest priority)

Roads

- **Improve Road Maintenance** (138 votes cast)

1. 1% (2)
2. 9% (12)
3. 37% (51)
4. 53% (73)

Average priority: **3.4**

- **Improve Safety** (138 votes cast)

1. 5% (7)
2. 20% (28)
3. 33% (46)
4. 41% (57)

Average priority: **3.1**

- **Add More Landscaping** (138 votes cast)

1. 18% (25)
2. 35% (48)
3. 37% (51)
4. 10% (14)

Average priority: **2.4**

Public Transit

- **Operate existing local bus services** (138 votes cast)

1. 9% (13)
2. 21% (29)
3. 29% (40)
4. 41% (56)

Average priority: **3.0**

- **Expand paratransit services for the elderly & disabled** (138 votes cast)

1. 15% (21)
2. 23% (32)
3. 41% (56)

4. 21% (29)
- Average priority: 2.7
-

Bicycle/Pedestrian

- **Expand bike lanes & trails** (138 votes cast)
 1. 10% (14)
 2. 26% (36)
 3. 34% (47)
 4. 30% (41)Average priority: 2.8

 - **Improve pedestrian sidewalks & amenities** (138 votes cast)
 1. 8% (11)
 2. 28% (38)
 3. 36% (49)
 4. 29% (40)Average priority: 2.9
-

Programs

- **Incentives for Blueprint implementation** (138 votes cast)
 1. 6% (8)
 2. 9% (13)
 3. 35% (48)
 4. 50% (69)Average priority: 3.3

- **Cleaner air programs** (138 votes cast)
 1. 7% (10)
 2. 10% (14)
 3. 38% (53)
 4. 44% (61)Average priority: 3.2

- **Travel Demand Management (TDM)** (138 votes cast)
 1. 12% (17)
 2. 22% (30)
 3. 28% (38)
 4. 38% (53)Average priority: 2.9

- **Technology Deployment** (138 votes cast)
 1. 6% (8)
 2. 17% (23)
 3. 34% (47)
 4. 43% (60)
 Average priority: **3.2**
-

List of Averages

Category	Priority	Avg.
Public Transit	Operate existing local bus services	3.0
	Expand paratransit services for the elderly & disabled	2.7
Bicycle/Pedestrian	Expand bike lanes & trails	2.8
	Improve pedestrian sidewalks & amenities	2.9
Roads	Improve Road Maintenance	3.4
	Improve Safety	3.1
	Add More Landscaping	2.4
Programs	Incentives for Blueprint implementation	3.3
	Cleaner air programs	3.2
	Travel Demand Management (TDM)	2.9
	Technology Deployment	